

UNIT 1-SOFTWARE PROCESS

Part	A	(2 r	nar	ks)

- 1. What is software engineering?
- 2. What is Software?
- 3. Write out the reasons for the Failure of Water Fall Model.
- 4. What are the characteristics of the software?
- 5. Define the terms:
- i. Agility
- ii. Agile Team
- 6. What are the various categories of software?
- 7. What are the challenges in software?
- 8. Define software process
- 9. What are the fundamental activities of a software process? 10. What are the umbrella activities of a software process? 11. What are the merits of incremental model?
- 12.List the task regions in the Spiral model. 13.What are the drawbacks of spiral model? 14.What is System Engineering?
- 15.List the process maturity levels in SEIs CMM. 16.What is an effectors process?
- 17.Define the computer based system. 18.What does Verification represent? 19.What does Validation represent?
- 20. What is the difference between the "Known Risks" and Predictable

Risks"?

21. What are the steps followed in testing?

PART B

- 1. Explain iterative waterfall and spiral model for software life cycle and various activities in each phase. (16)
- 2. Explain about the incremental model. (16)

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- 3. Explain in detail about the software process. (16)
- 4. Explain in detail about the life cycle process. (16)
- 5. Explain Spiral model and win-win spiral model in detail? (16)

UNIT II-SOFTWARE REQUIREMENTS

PART A (2 marks)



- 1. What is the use of CMM?
- 2. Name the Evolutionary process Models.
- 3. What are the Objectives of Requirement Analysis?
- 4. What is requirement engineering?
- 5. What are the various types of traceability in software engineering?
- 6. Define software prototyping.
- 7. What are the Requirements Engineering Process Functions?
- 8. What are the benefits of prototyping?
- 9. What are the prototyping approaches in software process? 10. What are the Difficulties in Elicitation?
- 11. What are the advantages of evolutionary prototyping? 12. What are the various Rapid prototyping techniques? 13. What is the use of User Interface prototyping? 14. What is System Modeling?
- 15. What are the characteristics of SRS?
- MIV-COL 16. What are the objectives of Analysis modeling? 17. What is data modeling?
- 18. What is a data object? 19. What are attributes?
- 20. What is cardinality in data modeling?
- 21. What does modality in data modeling indicates? 22. What is ERD?
- 23.What is DFD?
- 24. What does Level0 DFD represent? 25. What is a state transition diagram? 26. Define Data Dictionary.

PART B

- 1. Explain in detail about Functional Modeling. (16)
- 2. Explain in detail about Structural Modeling. (16)
- 3. Explain in detail about data modeling. (16)

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- 4. Explain about rapid prototyping techniques. (16)
- 5. Explain the prototyping approaches in software process. (16)

UNIT III-DESIGN CONCEPTS AND PRINCIPLES

PART A (2 marks)

- 1. What are the elements of Analysis model?
- 2. What are the elements of design model?



- 3. How the Architecture Design can be represented?
- 4. Define design process.
- 5. List the principles of a software design.
- 6. What is the benefit of modular design?
- 7. What is a cohesive module?
- 8. What are the different types of Cohesion?
- 9. What is coupling?
- 10. What are the various types of coupling?
- 11. What are the common activities in design process? 12. What are the benefits of horizontal partitioning?
- 13. What is vertical partitioning?
- 14. What are the advantages of vertical partitioning? 15. What are the various elements of data design? 16. List the guidelines for data design.

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17. Name the commonly used architectural styles. 18. What is Transform mapping?

PART B

- 1. Explain in detail the design concepts. (16)
- 2. Explain the design principles. (16)
- 3. Explain the design steps of the transform mapping. (16)
- 4. Explain in detail about the real time systems. (16)
- 5. Explain in detail about SCM. (16)

UNIT IV-TESTING

PART A (2 marks)

- 1. What is a Real time system?
- 2. What is SCM?
- 3. What is SCI?
- 4. Define software testing?
- 5. Define Smoke Testing?

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- 6. What are the objectives of testing?
- 7. What are the testing principles the software engineer must apply while performing the software testing?
- 8. Define White Box Testing?
- 9. What are the two levels of testing?
- 10. What are the various testing activities? 11. Write short note on black box testing. 12. What is equivalence partitioning? 13. What is Regression Testing?
- 14. What is a boundary value analysis?
- 15. What are the reasons behind to perform white box testing? 16. What is cyclomatic complexity?



- 17. How to compute the cyclomatic complexity? 18. Distinguish between verification and validation.
- 19. What are the various testing strategies for conventional software? 20. Write about drivers and stubs.
- 21. What are the approaches of integration testing?
- 22. What are the advantages and disadvantages of big-bang? 23. What are the benefits of smoke testing?
- 24. What are the conditions exists after performing validation testing? 25. Distinguish between alpha and beta testing.

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26. What are the various types of system testing?

PART B

- 1. Explain the types of software testing. (16)
- 2. Explain in detail about Black box testing. (16)
- 3. Explain about the software testing strategies. (16)
- 4. Explain in detail about Integration testing. (16)
- 5. Explain in detail about system testing. (16)

UNIT V-SOFTWARE PROJECT MANAGEMENT

PART A (2 marks)

- 1. Define debugging.
- 2. What are the common approaches in debugging?
- 3. Write about the types of project plan.
- 4. Define measure.
- 5. Define metrics.
- 6. What are the types of metrics?
- 7. What are the advantages and disadvantages of size measure?

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- 8. Write short note on the various estimation techniques.
- 9. What is the Objective of Formal Technical Reviews? 10. What is COCOMO model?
- 11. Give the procedure of the Delphi method. 12. What is the purpose of timeline chart? 13. What is EVA?
- 14. What are the metrics computed during error tracking activity? 15. Why software change occurs?
- 16. Write about software change strategies. 17. Define CASE Tools.



- 18. What is software maintenance? 19. Define maintenance.
- 20. What are the types of software maintenance? 21. What is architectural evolution?
- 22. How the CASE tools are classified? 23. What are the types of static testing tools?

Part B

- 1. Explain about software cost estimation. (16)
- 2. Explain in detail about COCOMO model. (16)
- 3. Explain in detail about Delphi Method. (16)
- 4. Explain in detail about software Maintenance. (16)
- 5. Explain about CASE tools. (16)

